

2009 - 2011

**Art Education
Grades K-12**

Code: 2073

Bachelor of Arts

Freshman Year

BIOL 121	Biology Prin. & Issues I	3	CMCN 200	Public Speaking	3
EDCI 100	Orientation to Teacher Edu	3	ENGL 102	Writing/Research Culture	3
EDFL 106	Intro To Education	3	HIST 102	World Civilization II	3
ENGL 101	Intro. to Academic Writing	3	VIAR 111	Drawing I	3
MATH 105	College Algebra ²	3	VIAR 121	Survey of the Arts I	3
VIAR 101	Design I	3	MATH	Elective ³	3
		<u>18</u>			<u>18</u>

Sophomore Year

EDFL 201	Teaching, Learning, Growth	3	SPED 300	Survey Exceptional Child	3
VIAR 102	Design II	3	THEA 300	Activities in Dramatics	3
VIAR 216	Art in Education	3	VIAR 112	Drawing II	3
VIAR 122	Survey of the Arts II	3	VIAR 235	Art in the Computer	3
Elective	Science ¹	3	Elective	Behavioral Science ⁴	3
		<u>15</u>	Elective	Science ¹	3
					<u>18</u>

Junior Year

IREC 320	Technology in the Classroom	3	EDCI 427	Teaching in Diverse Society	3
PSYC 313	Life-Span Dev. Psychology	3	READ 409	The Reading Act	3
VIAR 250	Introduction to Painting	3	VIAR 220	Introduction to Modern Art	3
VIAR 315	Art in the Secondary Schools	3	VIAR 303	Introduction to Printmaking	3
VIAR 260	Introduction to Sculpture	3	VIAR 380	Introduction to Ceramics	3
		<u>15</u>			<u>15</u>

Senior Year

EDCI 450	Classroom Management	3	EDCI 488	Student Teaching K-12	9
VIAR 415	Advanced Methodologies in Art	4	Elective (ENGL or LANG Literature) ⁷		3
VIAR 323	Art Since 1945	3			<u>12</u>
Elective	VIAR ⁵	3			
Elective	VIAR ⁶	3			
		<u>16</u>			

Total: 127

¹ All students must take 9 hours of science, which must include both BIOL 121 and at least 3 hours of Chemistry, Geology or Physics; 6 of the 9 hours must be in the same science. Credit cannot be awarded for both GEOL 105 and GEOL 225.

² Students with MATH ACT of 18-20 take MATH 100

³ MATH 201, 206, or 210 or STAT 214

⁴ 3 credit course from ANTH, CJUS, ECON, GEOG, POLS, PSYC, SOCI

⁵ VIAR 340, 365, 375, or 396

⁶ VIAR 304, 345, 350, 360, 366, 376, 385, or 397

⁷ Any English or foreign language literature course at or above the 200 level